	Year 6 Art								
Generating Ideas (All)	Making (Specialist teacher = Red)	Evaluation (All)	Knowledge and Understanding (All)						
 Independently develop a range of ideas showing curiosity, imagination and originality. Systematically investigate, research and test ideas and plans using sketchbooks and other appropriate approaches Complete design studies for outcomes, including research, observed studies, and visualisations Explore a sequence of design steps to develop and improve ideas. 	Drawing: Use research to inspire drawings from imagination and observation. Make drawings to inform and plan 3D work. Refine drawing the figure through observational drawing of peers – apply proportion. Painting: Understand a range of acrylic painting techniques. Use tone. Select techniques to express ideas appropriately. Use spray paint. Use paint to express tone in portraiture. Mix skin tone. Print: Use mono-printing on range of papers. Sculpture/3D: Explore a range of 3D techniques – clay/modrock/wire. Select appropriate 3D materials to express an idea. Textiles/Mixed Media: Use collage to inform ideas. Digital/Photography: Animate drawings using ICT in response to an artwork. Use photography to explore space and light.	 Provide a reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and context behind the work. Know the formal elements (colour, line, tone, shapes, form, texture and pattern) off by heart and refer to these using descriptive vocabulary when talking about their work or the work of others. 	 Use the formal elements when discussing and describing works of art and own work. Know how to describe, interpret and explain the work, ideas and working practices of some significant artists, craftspeople, designers and architects taking account of the influence of the different historical, cultural and social contexts in which they worked. Know about the technical vocabulary and techniques for modifying the qualities of different materials and processes. 						
	Greater (depth							
Use a camera, varied drawing approaches, collage and digital media to record from life and secondary sources to inform and develop imaginative ideas for their work. Ideas are annotated using technical vocabulary.	 Develop skills through investigation and experimentation using a range of materials and techniques with increasing control and purpose; Carefully explore the characteristics of each of the artistic elements with control to express personal intentions when making painted, printed, constructed and virtual artworks. 	 Evaluate and express an opinion about visual images, artists' and students' work being investigated using descriptive and critical language when speaking and writing; Provide honest assessment and purposeful feedback to their peers 	 Apply their experience of using different processes and techniques, selecting suitable tools to enable them to design and make art works; Know to look at the works of artists studied to help them resolve a creative problem. 						

Year 6 Computing								
E-safety	Programming	Handling Data						
 To know that everything posted can be seen, edited and manipulated. To understand age restrictions of social media and games. To understand the importance of being respectful online. To be aware of privacy settings. To protect my personal information and not leaving a digital footprint. To know that cyber bullying is against the law and has long term consequences. To inform an adult if there is evidence of cyber bullying.	 Use visual blocks, repeats and loops within programming Decompose and debug errors Use Scratch to create a catching game with variables such as scoring Use HTML is used to for website design Use basic HTML to create a page with headings, text and pictures 	 Use a data logger to compare two variables, download and interpret the information on a graph. Use a data logger to investigate heart beats before and after exercise To download and present information in a graph and be able to interpret the data 						
	Greater depth							
	 To combine repeats, variable, conditionals to design their own game, focussing on debugging and decomposition to help in the design process. 	 Generate own question, collect data, present and interpret relating findings back to the original question. 						

	Multimedia	Technology in our lives	Computer skills
	Combine music, text and images and sounds to create a presentation. To design a product using CAD being aware of audience and purpose Take a photograph, edit and save it Use different artistic tools to create a drawing related to a theme (Revelation art package) Use art tools within word (move, rotate and order within word to recreate the 'snail' by Matisse	 To create a 3D Lego using 2D art package To design a house using Google Sketchup Identify features of a good web page- web address and extension To know the difference between the Internet and www. To print screen and edit a picture on word (scaling, resizing and cropping) 	 Print from the Internet Book mark favourite sites Touch type with speed and accuracy Use order, rotate, re-size within word Print screen and edit image Use word count
		Greater depth	
•	Use links and hyperlinks and create an informative presentation	 Identify features on a webpage which contribute to the veracity of the page 	

	Year 6 SMSC						
	Social	Spiritual and Moral Values	Global Democracy				
	Manage emotions in different social situations to ensure appropriate behaviour Appreciate how people modify their behaviour depending on the social situation Discuss different strategies to help manage success/failure appropriately and productively Learn about change including: transition /loss and bereavement/divorce and separation	 Understand the consequences of their behaviour and actions Show an interest in investigating and offering reasoned views about moral and ethical issues and the ability to understand and appreciate the viewpoints of others on these issues Discuss consequences of homophobic language or behaviour 	 Know the importance of the UN's Convention on the Rights of the Child Understand that everyone has human rights Understands the need for laws and how people can make or change them democratically Discuss and participate in campaigning/petitioning/presenting/debating for change Recognise and discuss the different methods of protest and their efficacy Recognise the reasons why some people have their rights denied Understand British parliamentary system 				
		Greater depth					
•	Show willingness to participate in a variety of communities and social settings, including by volunteering, cooperating well with others and being able to resolve conflicts effectively	 Be able to argue sensitively both sides for a moral/ethical question or issue regardless of personal opinion 	Begin to identify bias in the media				

	Cultural Diversity		Health	Personal safety			
•	Understand the concept of 'minority groups' Appreciate how global events and leaders' views can influence how different minority groups are perceived		 Know which drugs are legal and illegal, helpful and harmful Discuss reasons for taking drugs and possible consequences To recognise how images in the media do not always reflect reality Understand importance of personal hygiene 		Appreciate the importance of road safety (especially managing distractions when near roads) Discuss appropriate interactions with 'online strangers' Discuss and understand the potential consequences of sharing personal (own or others') details online Appreciate the different types of relationships and how some can be healthy and others unhealthy Discuss ways of managing peer pressure/difficult situations		
			Greater depth				
•	Discuss methods of promoting integration between different groups and the successes/problems	•	Understand term 'mental health' and how mental health can be positively/negatively affected	•	Transfer own understanding of personal safety to others (through posters/discussion/talks etc)		

Year 6 DT									
Design	Make	Evaluate	Technical knowledge						
 Use a range of research methods to develop design criteria to inform design of an innovative product that is fit for purpose Generate, develop and refine ideas through discussion and questioning Model ideas using computer-aided design, prototypes and detailed sketches 	 Select from a wide range of tools and equipment providing detailed justification for choices. Use a wide range of tools and equipment to perform practical tasks accurately. Identify potential hazards when using different tools Select from a wide range of materials and components: ingredients, electrical components and textiles Justify choices by referring to materials'/components' functional and aesthetic properties 	 Investigate and analyse a range of existing products using technical vocabulary and different processes. Understand how inventions have changed over time due to changing user needs. Draw own conclusions about existing products based on functionality and aesthetic qualities. Analyse products considering different users. Use other people's views and self-evaluation to adapt design of product. 	 Apply understanding of computing to program, monitor and control products. Complete and use market research Understand benefit of having a USP for product and select own product's USP Work within a budget Pitch product to a range of users Learn some of the different ways to add flavour to food (herbs, spices, sauces) Consider some common flavour combinations Understand how to turn on and use an oven safely (cooking time and cooking temperature). Begin to learn how to fry items safely (e.g. eggs) 						
	G	Greater depth							
 Model ideas using scaled drawings/diagrams Predict potential design issues 	 Adapt choices of tools and materials during making process in response to unforeseen issues 	 Use other people's views and self-evaluation to adapt design and remake product. 	 Investigate the new and emerging technology of artificial intelligence 						

	Year 6 MFL										
	Speaking and Listening	Grammar	Reading and Writing	Songs, Stories and Rhymes							
	 Listen and show understanding of more complex familiar phrases and sentences. Follow the text of familiar rhymes and songs identifying the meaning of words. Ask and answer more complex familiar questions with a scaffold of responses; maybe asking for clarification and help. Use the correct form of the indefinite article in the singular, according to the gender of the noun, and in the plural. Use the correct form of the definite article in singular and plural sentences. Produce positive and negative sentences with high frequency verbs and pronouns. 		 Read aloud more complex sentences using knowledge of letter string sounds and observing silent letter rules. Read and show understanding of a complex sentence using familiar language. Write and say a more complex sentence to describe people, places, things and actions using a language scaffold. Write familiar complex sentences from memory with understandable accuracy. 	Follow the simple text of a familiar song or story and sing or read aloud.							
		pth									
•	Use familiar vocabulary to independently say more complex sentences	 Apply knowledge of grammar to build complex sentences. 	 Use a bi-lingual dictionary to find the meaning of nouns in the plural, adjectives in agreement and conjugated verbs 	 Understand and answer simple questions about a story in the language studied 							

Year 6 Geography									
Geographical enquiry and fieldwork	Human and physical geography	Place knowledge	Locational knowledge						
 Use six-figure grid references (read and plot) Explain scale and use maps with a range of scales Use OS/digital maps to answer multi-step questions Use scaled maps to plan journeys between two or more given locations. Formulate meaningful geographical enquiry questions and investigate possible answers Confidently collect, represent and analyse data using a range of ICT 	 Consider similarities and differences in: types of settlement and land use economic activity including trade links the distribution of natural resources including energy, food, minerals and water in different locations. Examine and evaluate how human activity has caused an environment to change Consolidate understanding of world's biomes 	 Make a three-way comparison between an area of the UK, Europe and the USA (e.g. Population growth; imports of Fairtrade goods, physical features etc) Conduct a case study of a country outside of Europe, focusing on: culture, homes, food and farming, industry and lifestyle 	 Name and locate the countries in North America. Name and locate some states and cities within the United States. Identify the position and significance of latitude and longitude. Identify the position and significance of the Prime Meridian. Understand time zones and calculate time differences around the world. 						
	Greater de	epth							
 Begin to use eight-figure grid references to identify countries and then cities around the world Generate questions based on OS maps of given localities 	 Understand how human and physical processes interact to influence, and change landscapes, environments and the climate. Begin to understand the key processes involved in population 	 Understand the global links between two locations. 	 Plan journeys to other parts of the world taking time zones into consideration. 						

and urbanisation

Year 6 History						
Chronological understanding	Knowledge and interpretation	Historical enquiry				
Create simultaneous timelines of events and periods in Britain and abroad. Place features of historical events and people from past societies and periods in a chronological framework, adding narrative detail. Explain how people and events influenced subsequent periods in history. Make links between 3 periods in history, comparing and spotting similarities and differences.	 Describe characteristic features of past societies Consider how individuals or groups may have shaped the UK Investigate the achievements of past societies Describe some ways Britain has had an influence on world history. Investigate what Britain may have learnt through other countries and civilizations Describe social and political aspects of past societies. Recognise and describe differences and similarities as well as change and continuity between different periods of history. Understand consequences in terms of short and longer-term effects. Appreciate how Britain has had different relationships with different countries in the past. Understand that interpretations may differ depending on the aspect people are looking at 	 Identify bias in sources Describe a key event from Britain's past using a range of primary and secondary sources Suggest why there may be different interpretations of events Suggest why certain events, people and changes might be seen as more significant than others Pose and answer their own historical questions Use evidence to form own hypotheses and revise these through cross-checking and further research. Give substantiated reasons why some sources should be treated cautiously by considering purpose and audience. 				
Understand the aspects of British history studied in KS2 as a coherent chronological narrative.	 Create own written narratives and analyses of historical events. Consider how and why biased sources may in fact be useful in revealing attitudes and opinions at the time. 	 Understand how and why contrasting arguments and interpretations of the past have been constructed. Identify and explain propaganda 				

Performing	Composing/Notation	Appraising		
 Sing a harmony part Perform parts from memory Perform using notations Take the lead in a performance Perform a solo part Provide rhythmic support Perform a piece of music which contains at least two distinct melodies or rhythmic parts Perform own compositions 	 Use a variety of different musical devices in composition Recognise that different forms of notation serve different purposes Combine groups of beats Combine melody with lyrics Recognise staff notation 	 Refine and improve work Evaluate how the venue, occasion and purpose affects the way a piece of music is created Analyse features within different pieces of music using musical vocabulary Compare and contrast the impact different composers from different times will have had on the people of the time Consider the role of music in history (e.g. the use of protest songs) Develop an overview of the history of music. 		
	Greater depth			
 Perform a controlled composition as an ensemble 	Use staff notation	 Recognise and evaluate the style of severa famous musicians 		

Athletics

- Use refined techniques in a wide range of running, jumping and throwing events and activities
- Apply a good knowledge of basic principles to specific events
- Pace efforts to meet own targets
- Show a clear idea of personal targets and know how to practice to meet goals
- Identify and describe elements of performance and technique which are effective
- Explain what needs to be practiced and improved
- Have a good understanding of the way to perform in events
- Prepare a safe warm up, as part of a small group
- Understand the importance of warming up and cooling down
- Explain, using technical vocabulary, why activity is good for health, fitness and wellbeing.

- Show a clear understanding of the principles of effective athletic performance
- Model effective techniques to others
- Focus efforts on specific aspects of technique
- Help others to improve by giving effective focused and positive feedback
- Lead whole class warm-up activities

Dance

- Use compositional devices of canon, unison, question and answer, contrast and complimentary movements to create a dance phrase
- Interpret different stimuli with imagination and flair
- Perform to an accompaniment expressively and sensitively
- Work creatively and imaginatively on their own, with a partner and in a group to compose motifs and structure simple dances with attention to dynamics
- Use appropriate criteria to evaluate and refine their own and others' work
- Talk about dance with understanding, using appropriate language and terminology and an awareness of artistic intention
- Warm up and cool down independently
- Understand how dance helps to keep them healthy.

- Communicate the artistic intention of a dance clearly, fluently, musically and with control
- Create, refine and structure movements and patterns with artistic understanding
- Take the lead when working in a group
- Help others to refine and structure movements and patterns

Games

- Use different techniques for passing, controlling, dribbling and shooting the ball accurately and consistently
- Use marking, tackling and interception to improve defence
- Choose skills and tactics that meet the needs of the situation
- Play effectively as part of a team considering different roles/positions
- Communicate with team members effectively
- Apply principles of team play to keep possession of the ball
- Know what position they are playing in and how to contribute when attacking and defending
- Recognise own and others' strengths and weaknesses in games, suggesting ideas that will improve performance
- Plan practices and warm ups to prepare for playing safely and effectively

- Play in a number of different positions and be able to switch from attacking to defensive roles
- Evaluate own and others' performances in specific areas and suggest targets
- Make decisions quickly in games

Gymnastics

- Perform a range of rolls with entrance, exits and poise during execution.
- Perform combinations of actions and agilities that show clear differences between levels, speeds and direction.
- Perform actions, shapes and balances clearly, with good body tension and extension
- Develop a longer and more varied movement sequence demonstrating smooth transitions between actions to combine actions to make a sequence.
- Plan and perform with precision, control and fluency, a movement sequence showing a wide range of actions including variations in speed, levels and directions
- Plan, perform and evaluate sequences with control, fluency and accuracy, ensuring I include a variety of dynamics such as speed and direction.
- Repeat accurately a longer sequence with more difficult actions, with an emphasis on extension, clear body shape and changes in direction
- Adapt sequences to include a partner, small group or larger group.

- Perform actions and agilities that show creativity, fluency and accuracy between movement phrases.
- Repeat and improve a lengthy sequence with differing elements using extension, tension and secure body management.
- Change direction, shape and level as appropriate.

OAA

- Apply techniques and skills with consistency and quality in familiar environments and with some success in unfamiliar ones (visits to local parks/venues or residential trips)
- Identify effective performances and solutions to the tasks set and suggest ways to improve
- Work cooperatively with others, making some contributions to the plans
- Plan activities cooperatively and accept the challenge they present
- Be clear about the nature of the task set and show some initiative in responding to it
- Plan and organise themselves quickly and communicate their plans to others

- Adapt and use more specific techniques and strategies successfully
- Recognise alternative approaches and respond quickly to challenges

Year 6 RE What does it mean to belong to a religion? (Islam) How do people express their beliefs, identify and experience? How should we live and who can inspire us?								
Practice	s and ways of life		Forms of Expressing Meaning	VVIII	Identity, Diversity and Belonging		Meaning, Purpose and Truth Values and Commitments	
Islamic prace Ask approprisalah, and significant Muslims miges Describe salidaily impacted Consider how may have a they may reveryday situation of a larger Muslims Describe the	ah and how it has a on a Muslim's life w what Muslims believe positive effect on how late to others in cuations, or in being part Muslim community. e main features of a e of worship and note its	•	Interpret different religious stimuli (stories/art etc) and suggest alternative interpretations. Discuss why there may be multiple interpretations. Explain why Muslims do not use images in worship Make connections between beliefs and practice in Christianity and Islam in relation to the use of images in worship	•	Say what religions teach about some of the big questions of life, using different sources & arguments to explain the reasons for diversity within & between them Describe why some people belong to religions & explain how similarities & differences within & between religions can make a difference to the lives of individuals & communities		Ask questions about the meaning & purpose of life, & suggest a range of answers which might be personal or given by members of different religious groups or individuals Discuss the concept of 'right' and 'wrong' and consider why different people might hold different beliefs Reflect on what a 'good' life might look like and how different religious beliefs might affect opinions Consider why certain figures might be considered inspirational and reflect on who inspires them	
		•	Greater (de	pth		·	
 Consider the ways what Muslims believe may impact on their moral decisions and daily relationships 		•	Explain varieties of belief and practice within religious traditions, noting the variety within Christianity and Islam	•	Ask questions about things that are important them and to other people and suggest in depth answers which relate to their own and others' lives.	•	Debate a point of view against a contrasting opinion in a sensitive and respectful way	