



# -ed Openers



## -ed Openers to Build Tension

- Stunned by the deafening sound,
- Petrified that he was alone,
- Locked up deep inside the castle,
- Buried under all the rubble,
- Excited at what was about to unfold,
- Unprovoked, dangerous, and ready to pounce,
- Tormented by the horrifying monster,
- Dazed and confused as he regained consciousness,
- Abandoned and frightened,
- Filled with anxiety and dread,
- Blinded by the dazzling lights,

## -ed Openers to Convey Characters' Feelings

- Disappointed with their efforts,
- Relieved to hear good news,
- Terrified at the sight of the beast,
- Aggrieved that they had been tricked again,
- Thrilled with her birthday presents,
- Exasperated and ready to give up,
- Shocked to the core,
- Energised after a good meal,
- Hypnotised by her beauty,
- Frustrated to discover yet another dead end,
- Saddened at the news,

## -ed Openers to Describe Settings

- Streaked with yellow and orange,
- Stained and crumpled,
- Encrusted in gold,
- Crammed full of people,
- Scattered with sunlight,
- Littered and polluted,
- Dirtied and cracked,
- Covered in grime,
- Infused with a wonderful aroma,
- Multicoloured and magnificent,
- Exuberant and bright,

## -ed Openers to Add Action

- Wounded and fatigued,
- Soaked to the skin,
- Depleted of energy,
- Weakened and moving very sluggishly,
- Revitalised and with a new lease of life,
- Staggered and stunned as he ran through the jungle,
- Lined up carefully in order,
- Marched along the corridor like soldiers,
- Dragged by their collars to the headmistress,
- Crushed in a heap on the floor,
- Huddled together,

